

Contest Rules and Regulations

Log Rolling

- A. The log will measure 14 feet long and be no more than 14 inches in diameter on the smaller end. The object being the contestant's ability to 'read' the log and guide it, using calculation rather than sheer strength.
- B. Two men, using peavies or cant hooks, will roll a log a total distance of 80 feet (40 feet each way) between two pairs of stakes set 12 feet apart.
- C. Hands or feet may not be used to move or position the log.
- D. At the beginning, the log must rest against both stakes with wood visible on both sides of the stakes. The officials will position the log for each team. Both team members must be behind the stakes facing the log at the start. The time will start on "GO".
- E. No tools, hands or feet will be allowed on the log at the start.
- F. The signal to return the log will be given by the assistant judge by saying, "RETURN". The stakes must be hit by the log at each end, not necessarily at the same time, with wood visible at each end beyond the stake.
- G. Timing will be completed when the log is returned 40 feet to rest two stakes in the manner described above and "TIME" is called by the head judge.
- H. Contestants may not watch log rolling contest prior to their competing, watch video of previous log rolling contestants, or talk with other contestants that have competed, or non-contestants that have watched the log roll competition. Contestants will stay in designated bullpen areas before and after competing.
- I. Placement will be determined by the fastest time.

One-man Crosscut

- A. Officials will select areas free of visible knots and cuts are to be made within these designated areas.
- B. Starting cut will be allowed (set teeth). A ten-inch arc of the circumference will determine the depth of the starting cut.
- C. Contestants will make one complete cut. A complete cut is determined by the completion of the saw's kerf passing completely through the block. Each cookie must show measurable wood around the entire circumference of said cookie.
- D. Time will start on "GO". Movement of the saw before "GO" will result in Disqualification.
- E. In case of a partial slice, another cut is allowable; timing is continuous.
- F. Should a handle come off during competition, it may be put back on and sawing continued: timing is continuous.
- G. Placement is determined by the fastest time.

Jack & Jill Crosscut

Same as One-man Crosscut

Two-man Crosscut

Same as One-man Crosscut

Bow Sawing

- A. Officials will select areas free of most visible knots and cuts are to be made within these designated areas.
- B. Saw blade will be 50" between pinholes in blade or shorter, and will in no way be weighted.
- C. Contestant to make **Two Complete Cuts** from a 12" round white pine bolt. A complete cut is determined by the completion of the saw's kerf passing completely through the bolt. Each cookie must show measurable wood around the entire circumference of said cookie.
- D. Saw cuts are to be made within designated area; cutting of a line placed by a judge around the wood in a designated area will result in disqualification.
- E. Time will start on signal of "GO". Movement of the saw before "GO" will result in Disqualification. Time ends at completion of second complete cut.
- F. In case of a partial cut, another cut is allowable; timing is continuous.
- G. Placement will be determined by the fastest time.

Chain Saw- Open Class

- A. Only one-cylinder saws will be allowed. There is no restriction on make, model, number of carburetors, or type of fuel. Fuel mixture must be furnished by contestant.
- B. All saws will be inspected for any undue filing of sideplates, rivets, etc., and if any undue filing is found, chain will be disqualified.
- C. Chainsaws may not be run while show is in progress, except when competing.
- D. Each contestant must wear safety glasses or goggles, ear protection and chaps for this event.
- E. Each saw may be used by only one contestant.
- F. Base of the saw will not sit higher **THAN 3" PEGS FROM THE UNDER SIDE OF THE EXHAUST PIPE OF THE COMPETITORS SAW** off the ground or block of wood provided by the committee.
- G. Announcer will signal contestants to start their saws.
- H. All saws will be started while placed on ground with toe through handle or held stationary with handle between contestant's knees locked with a straight arm. **NO DROP STARTING OF SAWS WILL BE ALLOWED.**
- I. 30 seconds will be allowed to contestants to start and warm up their saw.
- J. After a 30 second warm-up period, the saws will be shut off and placed on the ground near the set-up.
- K. Announcer will command:
"Hands on wood" : Place both hands on wood; **with all fingers across line at the top of the block.** Line will be placed by officials. Hands must remain across the line until "GO". Movement of the fingers from the starting position before "GO" will result in Disqualification.
 1. Announcer continues: 3-2-1-GO!
- K. **Saws without recoils: Tether cords are MANDATORY, with tether attached to stanchion with a cord no longer than 10 feet.**
- L. Contestant will start the saw.
- M. Contestant will make three cuts: one cut down, one cut up, and one cut down, within a six inch spread, through a 20-inch diameter white pine bolt, which will be held in set-ups provided by the committee.
- N. Three complete cuts must be made. A complete cut is determined by the completion of the saw's kerf passing completely through the block. Each cookie must show measurable wood around the entire circumference of said cookie.
- O. Cutting of the line placed by a judge around the wood in a designated area will result in disqualification.
- P. Timing will be from "GO" until third complete cut is made.
- Q. Placement will be determined by the fastest time.

Standing Block Chop

- A. **NO BLOCKS** may be removed from set-up area.
- B. Committee will furnish set-ups for this contest.
- C. Contestants are to chop a 12” round white pine bolt into two separate pieces.
- D. Slabbing rule in effect, minimum of 6 nails front and back of block. Slabbing of the block will disqualify contestant.
- E. Felling cuts are to be made with any type of axe. The first cut must be an upswing.
- F. Time will start on the signal “GO”. Hitting block before GO will result in Disqualification.
- G. Time will end when the top of the block is severed from the main block. The block may not be pushed with hands or pushed or twisted with the axe. The block must be cut.
- H. Placement will be determined by the fastest time.

Horizontal Log Chop

- A. **NO BLOCKS** may be removed from the set-up area.
- B. Contestants may furnish their own set-ups for this contest; however, when registering for this contest please note on application whether you are using your own set-up or one furnished by the committee.
- C. Contestants are to chop through 14” round white pine bolt.
- D. Contestants must stand on the ground or stand on top of the block.
- E. Slabbing rule in effect, minimum of 6 nails on both ends of the block, front and back, required. Slabbing of the block will disqualify contestant.
- F. Chopping into the footholds will disqualify the contestant.
- G. Time will start on the signal “GO” Hitting block before GO will result in Disqualification.
- H. Time will end when the block is completely severed into two separate pieces.
- I. Judges will determine if the block is completely cut. If block is moved, kicked, or disturbed before inspection, the contestant will be disqualified.
- J. Placement will be determined by the fastest time.

Springboard Chop

- A. **NO BLOCKS** may be removed from the set-up area.
- B. Approximately 9 foot tall support poles will be used to set springboards.
- C. It will be the responsibility of the contestant with the assistance of the committee to mount his block to the support pole utilizing 6-8” wood screws supplied by the committee. A minimum of 6 screws up to a maximum of 10 screws will be furnished.
- D. Each support pole will be used more than once.
- E. Two springboards must be set.
- F. Holes must be notched in such a manner that no benefit can be gained from previous holes. No test holes will be allowed.
- G. Boards will be balanced without hanging device.
- H. Contestants are to chop a 12” round white pine bolt into two separate pieces. **The first swing must be an upswing.**
- I. Slabbing rule in effect: Minimum of 6 nails front and back of block. Slabbing of the block will disqualify the contestant.
- J. Felling and notches to be made with any type of axe, two axes maximum allowed.
- K. Time will start on a signal “GO”. Hitting pole before GO will result in Disqualification.
- L. Time will end when the top of the block is completely severed from the main block. The block must not be pushed with hands or pushed or twisted with axe. The block must be cut. **THERE IS A THREE (3) MINUTE TIME LIMIT.**
- M. Placement will be determined by the fastest time.
- N. A **three-minute maximum time limit** will be in effect.

Tree Felling

- A. Contestant to fell a pole, endeavoring to hit a soda can at a point near where the top will strike the ground.
- B. Felling cuts may be made with any type of axe. The first cut must be an upswing.
- C. The poles should be of equal size in circumference, taped 36 inches from the ground. A slight variance will be allowed for the wood.
- D. The tree will be cut below a mark approximately 48 inches from the ground. The mark will be made by officials.
- E. Each contestant’s soda can should be set an equal distance from the bottom of the pole. This distance will be determined by the length of the pole (approximately ¾ of the distance of the length of the pole from the point the pole enters the ground). Officials may set soda can at a point designated by the contestant within the area allowed by officials.
- F. Time will start on the word “GO”. Hitting tree before GO will result in Disqualification.
- G. Time ends when the pole strikes the ground.
- H. The contestant is not to touch the tree as it falls so as to guide it in any manner.
- I. A HIT will be the disturbance of the soda can on the downing of the pole, not on a bounce. If the pole **bridges** can on the down it will **not** be considered a hit. Placement will be **0** inches from the can.
- J. Those hitting the soda can will receive the actual time it took for them to hit the soda can. Those not hitting the can will receive the time it took for the slowest person to hit the can PLUS his time, PLUS one second per inch of distance from edge of pole to the soda can. Any contestant taking more than 60 seconds to fell the pole will be disqualified. Placement will be determined by assigned time.

Axe Throwing

- A. Target is approximately 24 inches in diameter and center of target is 60 inches from the ground. Target has five scoring areas. Scoring will be from bull’s-eye: 5-4-3-2-1; any part of the blade makes score in that area. On a ‘double sitck’, only the leading edge of the axe will be used in scoring. Axe must stick in target to count.
- B. Axe must be weighted at least 2 ½ pounds. Minimum of 24-inch length handle overall. The handle is measured from the top of the eye to the end of the handle.
- C. Contestant is allowed one practice throw. Unauthorized practice throw at target means automatic disqualification.
- D. Three throws allowed from throw line 20 feet from target. Total of three throws is score.
- E. Ties will be broken by throwing again, to determine **only** first 10 places. Each contestant will be allowed **one** throw for tie-breaking purposes, with no warm-up throw.
- F. Axe must impact target before foot touches ground past toe board.
- G. The points earned will determine placement.